

WOODIGITAL - Dual Learning for Improving Digital Skills of Young Woodworkers

The purpose of the WOODigital project (2020-22) is to **improve** the digital skills - Industry 4.0 - of young Europeans (ages 18 to 35) working or interested in working in the wood and furniture **sector**, through dual (VET - Vocational Education and Training)

www.woodigital.eu #WOODIGITAL

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What is new in the project?



The WOODigital project reaches its first piloting phase!

WOODigital is an ERASMUS+ funded project involving 6 partner organisation from Spain, Italy, France, Ireland and Hungary. The purpose of the WOODigital project (2020-22) is to improve the digital skills - Industry 4.0 - of young Europeans (ages 18 to 35) working or interested in working in the wood and furniture sector...

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The Fourth Transnational Partner Meeting of the **WOODigital project (Lyon, France)**

The fourth partner meeting of the WOODigital project took place on 10-11 February 2022 in Lyon, France.

This was the project partners' second opportunity to meet physically during the project. The meeting was also conducted in a hybrid format for partners who could not physically travel to Lyon ...

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Virtual and Physical mobilities co-funded by the Erasmus+ Programme of the European Union for young students, woodworkers, teachers, trainers, RTOs and SMEs managers

The WOODIGITAL partners are currently finalizing an innovative training that will be soon translated into 4 European languages and published on-line. The content of five training modules (Industry 4.0; 4.0 Software; 4.0 Machinery; 4.0 Manufacturing management; and Circular Economy) will be tested in the coming months ...

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 $C = N \cap M$ Furnishings Cluster



