

www.woodigital.eu

The purpose of the WOODigital project (2020-22) is to **improve** the digital skills - Industry 4.0 - of young Europeans (ages 18 to 35) working or interested in working in the wood and furniture sector, through dual (VET - Vocational Education and Training) training methodology.

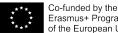
VET dual training combines activities carried out in both the training center and in companies. In other words, it is a work-based training modality.





 $C \equiv N \in M$ Ę. Fabunio Furnishings Cluster





Erasmus+ Programme of the European Union The European Commission support for the production of this publication does not constitute an endorsement of the contents, which reflects the views only of the authors, and the Commission cannot be held responsible for any use, which may be made of the information contained therein. WOODigital will first identify the **digital skills and competencies** needed by young people working or interested in working in the wood and furniture sector.

Then a **new joint curriculum** will be designed in order to meet these needs. Based on this, a **training course** will be developed (in 5 languages). Finally, this course will be integrated in a **online platform** as an open and free online course.

The course will be validated through a **pilot course** among at least 75 young participants, 25 of whom will participate in a 10 days dual training stay in Italy.

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